

## IN THE STUDIO, PART 7: PERCUSSION AND ARRANGING

### CHAPTER REVIEW

#### SUBCHAPTERS

- Adding Percussion and Texture
- Arranging the Intro and Breakdown

Now that Armin and Benno have most of the melodic and percussive elements they think they need, they're ready to start giving their track some structure. Armin begins by arranging the breakdown. He repurposes melodic elements—cutting and looping—to give the track more drama and variety. Armin also adds fills and effects which give richness to his mix.

Arrangement is another opportunity for you to experiment with new sounds, plug-ins, and layering techniques—don't be afraid to try new things, even if they don't work. Save your work often, version up, and find the sound that works for you.

#### EXPLORE THE PLUG-INS

Armin and Benno mention the following plug-ins in this chapter:

- [ValhallaRoom](#)
- [ArtsAcoustic Reverb](#)
- [LFOTool](#)

#### ASSIGNMENT

- Take a closer look at the arrangement Armin's built in this chapter. What are the different sections? How long does each section last? What are the main musical elements in each of those sections? Try applying some of those principles to your tracks-in-progress. See what creative ideas you can come up with to build on the structure you've just borrowed. Share your working arrangements with your peers in [The Hub](#).